Two trained adults stay with the group at all times during a hike.

A certified climbing instructor leads the rock climbing event.

Adults check that Scouts are following safety rules at the pool. A leader reviews first aid steps with Scouts before the activity.

Supervision

Supervision

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Wervision

An adult notices a Scout wandering away and guides them back.

A high ropes course is not used because the Scouts are not old enough. Leaders check weather forecasts and cancel the canoe trip due to storms. Leaders review
BSA activity
guidelines to
confirm the plan is
allowed for the
age group.

Supervision

Assessment

Sessment

Assessment

Leaders make sure they have backup communication for the activity.

The group decides to stay closer to camp after checking trail difficulty. A Scout's asthma medication is checked and packed before a hike. Leaders confirm each Scout has passed the swim test before the lake activity.

Assessment

Assessment

Fitness and Skill

Fitness and Skill

A Scout completes knife safety training before using a pocketknife. Scouts are not allowed to join the bike ride if they don't have any bike skills.

A parent tells the leader about their child's allergy and emergency plan.

Leaders check health forms before summer camp.

Fitness and Skill

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Fitness and Skill

Fitness and Skill

Helmets are fitted before the biking trip.

Tents are checked for damage before using them.

Everyone wears a properly fitted life jacket in the canoe.

Scouts wear sunscreen and hats for a hike.

Environment and

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Leaders move the group to a safer area when a storm rolls in. Cooking stoves are inspected and kept in a safe location.

Scouts wear closed-toe shoes while hiking. The campsite is inspected for hazards before setting up.

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SAFE Checklist Match It Game Directions

Materials Needed:

- 24 scenario cards
- 24 matching category cards (each labeled with one of the four SAFE categories: Supervision, Assessment, Fitness and Skill, or Equipment and Environment)
- Scissors (for cutting cards)
- Table or flat surface
- Envelope or small box to store cards

Setup Instructions:

- 1. Print and cut out all 48 cards. Cardstock works best.
- 2. Place the 24 category cards face up in rows on a table or flat surface.
- 3. Mix the 24 scenario cards and place them in a stack or spread them out face down nearby.

Game Play Instructions:

- 1. Choose a Scout to go first.
- 2. The Scout picks one scenario card and reads it aloud.
- 3. The Scout places the scenario card with the category card that best matches it.
- 4. If correct, the Scout keeps the cards.
- 5. If unsure, let other Scouts discuss and help decide.
- 6. The next Scout takes a turn.
- 7. Continue until all scenario cards are matched.

Variation Ideas:

- For younger Scouts, use fewer cards to start and explain each match.
- For older Scouts, add a time limit or ask for reasons after each match.
- Play in teams and allow team members to work together on answers.
- Create blank cards and have Scouts write their own scenarios to match.

Safety Notes:

- Make sure there is enough space so Scouts are not crowding each other.
- Avoid rushing or grabbing cards.
- Use safety scissors if Scouts help cut the cards.

For more information, see ScouterMom.com