CHESS MERIT BADGE REQUIREMENTS

 $\label{lem:continuous} \mbox{Additional checkoff sheets and helps are available from $$\underline{\mbox{ScouterMom.com}}$.}$

1. Discuss with your merit badge counselor the history of the game of chess. Explain why it is considered a game of planning and strategy.					
2. Discuss with your merit badge counselor the following:					
2a. The benefits of playing chess, including developing critical thinking skills, concentration skills, and decision-making skills, and how these skills can help you in other areas of your life					
2b. Sportsmanship and chess etiquette					
3. Demonstrate to your counselor that you know each of the following. Then, using Scouting's Teaching EDGE*, teach someone (preferably another Scout) who does not know how to play chess:					
3a. The name of each chess piece					
3b. How to set up a chessboard					
3c. How each chess piece moves, including castling and en passant captures					
4. Do the following:					
4a. Demonstrate scorekeeping using the algebraic system of chess notation					
4b. Discuss the differences between the opening, the middle game, and the endgame.					
4c. Explain four opening principles					
4d. Explain the four rules for castling					
4e. On a chessboard, demonstrate a "scholar's mate" and a "fool's mate."					
4f. Demonstrate on a chessboard four ways a chess game can end in a draw.					
5. Do the following:					
5a. Explain four of the following elements of chess strategy: exploiting weaknesses, force, king safety, pawn structure, space, tempo, time.					
5b. Explain any five of these chess tactics: clearance sacrifice, decoy, discovered attack, double attack, fork, interposing, overloading, overprotecting, pin, remove the defender, skewer, zwischenzug.					
5c. Set up a chessboard with the white king on e1, the white rooks on a1 and h1, and the black king on e5. With White to move first, demonstrate how to force checkmate on the black king.					
5d. Set up and solve five direct-mate problems provided by your merit badge counselor.					
6. Do ONE of the following:					

6a. Play at least three games of chess with other Scouts and/or your merit badge counselor. Replay the games from your score sheets and discuss with your counselor how you might have played each game differently.					
6b. Play in a scholastic (youth) chess tournament and use your score sheets from that tournament to replay your games with your merit badge counselor. Discuss with your counselor how you might have played each game differently.					
6c. Organize and run a chess tournament with at least four players, plus you. Have each competitor play at least two games.					
Completed					
Presented					